

MAKELARK

CAPTURE FIVE

Surround five target cells before your opponent can lock down the center.

2 PLAYERS

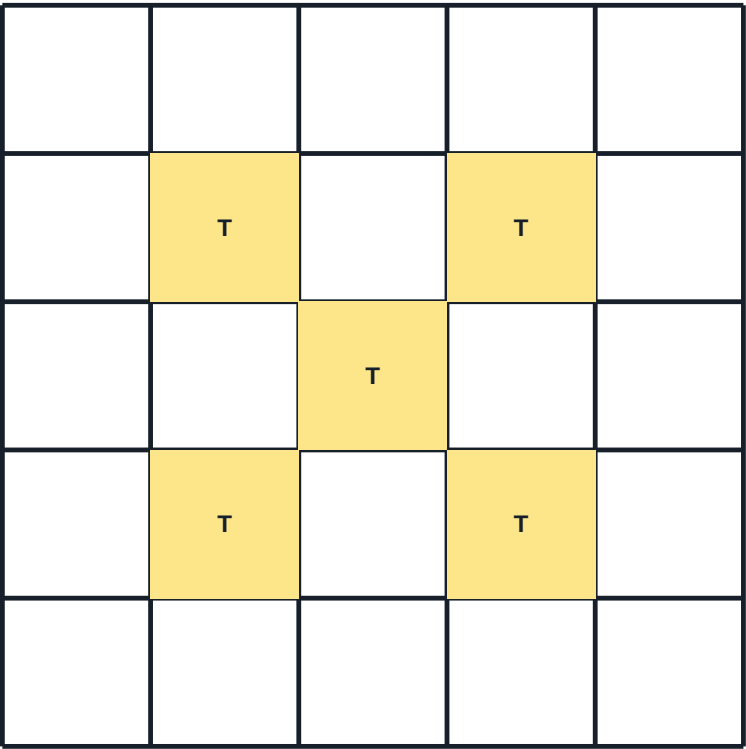
AGE 8+

10 MIN

CAPTURE

HOW TO PLAY

- 1
- Players alternate marking one empty cell.
- 2
- A target is captured when all four orthogonal neighboring cells belong to you.
- 3
- Captured targets are worth 1 point each.
- 4
- The same surrounding cell may help capture more than one target.
- 5
- First player to capture 3 targets wins.



WHAT YOU NEED

This sheet and two pens.